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Project Organizations and Responsibilities: Line-of-Business Organizations, Project Organizations, evolution of Organizations.

Project Organizations and Responsibilities:

- **Organizations** engaged in software Line-of-Business need to support projects wh the infrastructure necessary to use a common process.
- **Project** organizations need to allocate artifacts & responsibilies across project team to ensure a balance of global (archecture) & local (component) concerns.
- The organization must evolve wh the WBS & Life cycle concerns.
- Software lines of business & product teams have different motivation.
- **Software lines of business** are motivated by <u>return of investment</u> (ROI), <u>new business</u> <u>discriminators</u>, <u>market diversification</u> & <u>profabily</u>.
- **Project teams** are motivated by the <u>cost</u>, <u>Schedule</u> & <u>qualy</u> of specific deliverables

1) Line-Of-Business Organizations:

The main features of default organization are as follows:

- Responsibily for process definion & maintenance is specific to a cohesive line of business.
- Responsibily for process automation is an organizational role & is equal in importance to the process definion role.
- Organizational role may be fulfilled by a single individual or several different teams.



Fig: Default roles in a software Line-of-Business Organization.



Software Engineering Process Authory (SEPA)

The SEPA facilies the exchange of information & process guidance both to & from project practioners

This role is accountable to General Manager for maintaining a current assessment of the organization's process matury & s plan for future improvement

Project Review Authory (PRA)

The PRA is the single individual responsible for ensuring that a software project complies wh all organizational & business un software policies, practices & standards

A software Project Manager is responsible for meeting the requirements of a contract or some other project compliance standard

Software Engineering Environment Authory(SEEA)

The SEEA is responsible for <u>automating the organization's process</u>, <u>maintaining the</u> <u>organization's standard environment</u>, <u>Training projects to use the environment</u> & <u>maintaining</u> <u>organization-wide reusable assets</u>

The SEEA role is necessary to achieve a significant ROI for common process. Infrastructure

An organization's infrastructure provides <u>human resources support</u>, <u>project-independent</u> research & development, & <u>other capal software</u> engineering assets.

2) Project organizations:



• The above figure shows a default project organization and maps project-level roles and responsibilies.



- WORKING TOWARDS BEING THE BEST" • The main features of the default organization are as follows:
 - **The project management team** is an active participant, responsible for producing as well as managing.
 - The archecture team is responsible for real artifacts and for the integration of components, not just for staff functions.
 - The development team owns the component construction and maintenance activies.
 - The assessment team is separate from development.
 - Qualy is everyone's into all activies and checkpoints.
 - Each team takes responsibily for a different qualy perspective.

3) EVOLUTION OF ORGANIZATIONS:



Inception:	Elaboration:
Software management: 50%	Software management: 10%
Software Archecture:20%	Software Archecture: 50%
Software development: 20%	Software development: 20%
Software Assessment	Software Assessment
(measurement/evaluation):10%	(measurement/evaluation):20%
Construction:	Transion:
Software management: 10%	Software management: 10%
Software Archecture:10%	Software Archecture: 5%
Software development: 50%	Software development: 35%
Software Assessment	Software Assessment
(measurement/evaluation):30%	(measurement/evaluation):50%

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